

IN THE HOUSE OF REPRESENTATIVES

HOUSE BILL NO. 127

BY STATE AFFAIRS COMMITTEE

AN ACT

RELATING TO TRIBAL GAMING; AMENDING SECTION 67-429B, IDAHO CODE, TO REVISE A  
PROVISION REGARDING SLOT MACHINES AND TO MAKE TECHNICAL CORRECTIONS.

Be It Enacted by the Legislature of the State of Idaho:

SECTION 1. That Section 67-429B, Idaho Code, be, and the same is hereby  
amended to read as follows:

67-429B. AUTHORIZED TRIBAL VIDEO GAMING MACHINES. (1) Indian tribes  
are authorized to conduct gaming using tribal video gaming machines pursuant  
to state-tribal gaming compacts which specifically permit their use. A  
tribal video gaming machine may be used to conduct gaming only by an Indian  
tribe, is not activated by a handle or lever, does not dispense coins, cur-  
rency, tokens, or chips, and performs only the following functions:

(a) Accepts currency or other representative of value to qualify a  
player to participate in one (1) or more games;

(b) Dispenses, at the player's request, a cash out ticket that has  
printed upon it the game identifier and the player's credit balance;

(c) Shows on a video screen or other electronic display, rather than on  
a paper ticket, the results of each game played;

(d) Shows on a video screen or other electronic display, in an area sep-  
arate from the game results, the player's credit balance;

(e) Selects randomly, by computer, numbers or symbols to determine game  
results; and

(f) Maintains the integrity of the operations of the terminal.

(2) Notwithstanding any other provision of Idaho law, a tribal video  
gaming machine as described in subsection (1) ~~above is~~ of this section  
shall not authorize use or possession of a slot machine or an electronic or  
electromechanical imitation or simulation of any form of casino gambling.