

IN THE HOUSE OF REPRESENTATIVES

HOUSE BILL NO. 47

BY TRANSPORTATION AND DEFENSE COMMITTEE

AN ACT

1 RELATING TO VETERANS MEMORIALS; REPEALING SECTION 65-102, IDAHO CODE,
2 RELATING TO APPROPRIATIONS FOR CERTAIN MEMORIALS; AMENDING SECTION
3 65-103, IDAHO CODE, TO REMOVE A CODE REFERENCE AND TO MAKE TECHNICAL
4 CORRECTIONS; REPEALING SECTION 65-105, IDAHO CODE, RELATING TO CERTAIN
5 PERMANENT APPROPRIATIONS; AND REPEALING SECTION 65-106, IDAHO CODE,
6 RELATING TO THE APPLICATION TO THE LEGISLATURE FOR APPROPRIATION.
7

8 Be It Enacted by the Legislature of the State of Idaho:

9 SECTION 1. That Section [65-102](#), Idaho Code, be, and the same is hereby
10 repealed.

11 SECTION 2. That Section 65-103, Idaho Code, be, and the same is hereby
12 amended to read as follows:

13 65-103. SPECIAL TAX FOR UPKEEP OF MEMORIALS. The board of county com-
14 missioners of each county within the state of Idaho is hereby authorized and
15 empowered to levy annually a special tax not to exceed one hundredth percent
16 (.01%) of the market value for assessment purposes on all the taxable prop-
17 erty in the county for the purpose of creating a fund to be used in the mainte-
18 nance, upkeep and repair, or in assisting in the maintenance, upkeep and re-
19 pair of ~~service men's~~ servicemen's memorials now constructed or hereafter to
20 be constructed within the county by the county or any association therein un-
21 der the provisions of sections 65-101 and ~~65-102~~, Idaho Code, or of any such
22 memorial owned by the county: provided, the provisions of this section, and
23 the benefits thereof, shall apply likewise to the repair and maintenance of
24 ~~service men's~~ servicemen's memorials now constructed or hereafter to be con-
25 structed where no state and/or county moneys were employed in the building of
26 such memorial.

27 SECTION 3. That Section [65-105](#), Idaho Code, be, and the same is hereby
28 repealed.

29 SECTION 4. That Section [65-106](#), Idaho Code, be, and the same is hereby
30 repealed.